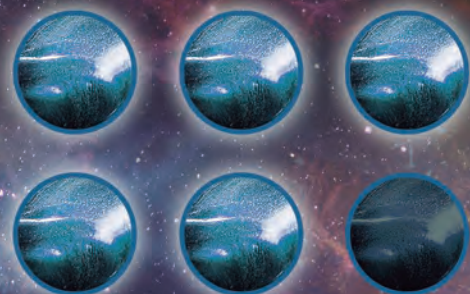# Life

Start with five cores here as your life.
(When you take damage, move them to your reserve.)

Burst

Place cards with burst effects here, facedown.

Reserve

Accumulate cores here.
(You can use them during your Main Step.)

Game Steps

1. Start Step
2. Core Step
3. Draw Step
4. Refresh Step
5. Main Step
6. Attack Step
7. End Step

Opponent's Turn

Field

Summon spirits and place nexuses here.

Deck

Place your deck here, facedown.
A deck has 50 or more cards.

Card (Discarded)

Place cards here after they have been used, destroyed, or discarded.

Trash

Core (Used)

All cores here return to your reserve at the beginning of the refresh step.

BATTLE SPIRITS SAGA